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A Framework for Level Set-Based Topology Optimization with Constrained Shape Updates

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Outline

1. Motivation: topology optimization of parts in an assembly

2. Level set updates that preserve interfaces between parts in assemblies

3. Simultaneous level set-based topology optimization of parts and their interfaces

Topology Optimization of Parts in Assemblies

Topology Optimization of Parts in Assemblies

Some Related Work

- Optimized shape and support locations
- Optimized shape and joint positions
- Optimized shape, loads and support locations

Our Approach

- Enhancement of level set-based topology optimization
- Provides the ability to preserve the nature of assembly interfaces
- Gives parametric control (translation, rotation and scaling) over any interface region
	- o Loads and supports
	- o Joint interfaces
- Allows simultaneous optimization of free geometry and interface parameters

A Constrained Topology Optimization Problem

minimize $\mathcal{J}(\Omega)$

subject to $\partial\Omega$ contains interfaces of the specified nature

all admissible shapes Ω and all allowed interface parameters over

Methodology

1. A level set representation for a shape that includes interface data:

 $\Omega := \{F(x) \leq 0\}$ with $\partial\Omega$ containing interfaces of specified types

2. An interface-preserving level set update procedure:

$$
F \longrightarrow F_{new}
$$

\n
$$
\Omega_{new} := \{F_{new}(x) \le 0\}
$$

\n
$$
\partial \Omega_{new}
$$
 contains new interfaces of the same types

3. A method to choose such an update based on sensitivity analysis, ensuring that we obtain a descent direction for the optimization objective \mathcal{J} , namely:

 $\mathcal{J}(\Omega_{new}) < \mathcal{J}(\Omega)$

Level Set Representation with Interfaces

Level set function F

 \bullet As usual

Interfaces Γ are subsets of $\partial\Omega$ with

- \bullet Type
	- Γ .type = weld, revolute joint, etc.
- Simple parametric geometry Γ . params $=$ location, orientation, size, etc.

Conventional Level Set Updates

To update a level set function F

- We prescribe a velocity field Θ on a domain surrounding the zero level set
- Then we solve the transport equation in a prescribed time interval $[0, t_{new}]$

$$
\frac{\partial F_t}{\partial t} + \langle \nabla F_t, \Theta \rangle = 0
$$

$$
F_0 = F
$$

• The updated level set function is

$$
F_{\text{new}} := F_{t_{\text{new}}}
$$

Note: circular region is distorted!

Allowed Motions at the Interfaces

The velocity Θ must be such that the nature of the interface is preserved by transport

 Γ .type = revolute joint Γ . params. radius $= r$ Γ .params.centre $= p$

 $[\Gamma_{new}]$.type = revolute joint $[\Gamma_{\text{new}}]$. params. radius = αr $[\Gamma_{new}]$. params. centre $= p + b$

Interface-Preserving Motions

Motions that are combinations of translation, rotation, and orthotropic scaling \bullet will preserve the nature of the interface

$$
x(t) := \text{Translate}(\text{Rotate}(\text{Scale}(x))) \qquad \text{***Note order of operations!}
$$
\n
$$
\text{time } t
$$
\n
$$
\text{direction } a \in \mathbb{R}^3
$$
\n
$$
\text{time } t
$$
\n
$$
\text{angle factor } c \in \mathbb{R}^3
$$
\n
$$
B \in \text{Antisym}(\mathbb{R}^{3 \times 3})
$$

Velocity fields that produce these motions have the form \bullet

$$
\Theta^{a,B,c}_{allowed}(x,t):=a+B(x-at)+\text{Rotate}\Big(\text{diag}(c)\big(\text{Rotate}^{-1}(x-at)\big)\Big)
$$

Interface-Preserving Level Set Updates

So: To update a level set function F in an interface-preserving way

• Impose the constraint

 $\Theta = \Theta_{allowed}^{a,B,c}$

near interfaces, with appropriate a, B, c

• Solve the transport equation for F_{new} using the constrained vector field

Note: circular region remains circular!

Choice of Update Velocity

Requirement: Θ must be a descent direction for the optimization objective

 \bullet Recall that we have

$$
\mathcal{J}(\Omega_\textit{new}) \approx \mathcal{J}(\Omega) + t_\textit{new} \int_{\partial \Omega} g_\Omega\; \Theta^\perp
$$

where g_{Ω} is the shape gradient

• Therefore we need a vector field satisfying

$$
(1) \qquad \int_{\partial\Omega}g_{\Omega}\;\Theta^{\perp}<0
$$

 $\Theta = \Theta_{\text{allowed}}^{a,B,c}$ near interfaces, where a, B, c are to be determined by (1) (2)

Hilbert Space Velocity Extension Procedure

Reminder: Descent directions can be found using the following procedure

- Consider velocity fields defined on a narrow band B of $\partial\Omega$
- Let H be a smoothing inner product on the Hilbert space of vector fields on β
- Solve the variational problem

$$
\Theta_{\textit{HSE}} := \arg\min_{\Theta} \; \frac{1}{2} \textbf{H}(\Theta, \Theta) - \int_{\partial \Omega} g_{\Omega} \; \Theta^{\perp} \; .
$$

• Then $-\Theta_{HSE}$ is a descent direction

HSE Means Solving a PDE

The smoothing inner product often has the form

$$
\mathsf{H}(\Theta,\Theta):=\int_{\mathcal{B}}\Big(\Theta\cdot\Theta+\gamma\nabla\Theta:\nabla\Theta\Big)
$$

 γ a smoothing parameter

Therefore Θ_{HSE} satisfies the PDE

$$
\Theta - \gamma \Delta \Theta = g_{\Omega} \qquad \text{in } \mathcal{B}
$$

Essential & natural BCs & on $\partial \mathcal{B}$

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where we now view g_{Ω} as a distributional source term supported on $\partial\Omega$

Imposing Interface-Preservation Constraints

How: We obtain our desired extension velocity Θ _{CHSF} in two steps.

Step 1: We modify the HSE procedure by adding allowed velocity constraints

- Allowed velocities satisfy $\Theta^{a,B,c}_{allowed}(x,t=0) = a + Bx + diag(c)x$ for some a, B, c
- Thus we let Θ_* solve the constrained variational problem

minimize
$$
\frac{1}{2}
$$
H(Θ , Θ) - $\int_{\partial\Omega} g_{\Omega} \Theta^{\perp}$
\nsubject to $\Theta = a + Bx + \text{diag}(c)x$ near the interface Γ
\nover Θ and all a, B, c
\ndetermined by the variational problem!

Imposing Interface-Preservation Constraints

Step 2: We create the correct time-dependence near the interfaces

• Define the extension velocity $\Theta_{CHSE}(x, t)$ by "blending" it with the known time-dependent velocity near the interface

$$
\Theta_{CHSE}(x,t) := (1 - \eta(x))\Theta_*(x) + \eta(x)\Theta_{allowed}^{a,B,c}(x,t)
$$
\n
$$
\uparrow
$$
\n
$$
\downarrow
$$

Result: By construction $-\Theta_{CHSF}$ is spacetime-continuous, satisfies the allowed velocity constraints, and is a descent direction for the optimization objective

Example

Conventional Θ_{HSE}

 Θ_{CHSE} with translation constraint imposed near the revolute joint

Example

Transport with respect to Θ_{HSE}

Transport with respect to Θ_{CHSE}

Consider an L-bracket with an aperture (blue) for a revolute joint

We pose a simplified*** load scenario:

- Fixed boundary conditions on the top and right surfaces
- A constant load applied to the surface of the aperture

*** A single-part load scenario representative of the type of loading the part might experience within an assembly, but much simpler

And we pose a design optimization problem for this load scenario:

Minimize compliance with a volume fraction constraint and the restrictions

- The fixed interfaces (red) must not move or change
- The aperture must remain cylindrical

Case 1: Frozen Constraint

Here, the aperture is not allowed to move

Final shape:

Case 2: Translation Constraint

Here, the aperture is allowed to translate freely

Final shape:

Results — Cantilever

We now pose a new asymmetric cantilever load scenario

And a new design optimization problem:

Minimize compliance with a volume fraction constraint and the restrictions

- The red interfaces must not move
- The orange box is allowed to translate vertically

Results — Cantilever

The load regions translates such that the result approaches a symmetric Michell Truss

Future work

- More complicated parametric geometry and variations of interfaces
- Full-assembly simulation with shape-dependent reaction forces at the interfaces
- Simultaneous optimization of multiple parts in the assembly

Conclusion

- New shape update framework for level set-based topology optimization, meant for optimization of parts within assemblies
- We use it to give parametric control (translation, rotation and scaling) over any interface region:
	- o Loads and supports
	- o Joint interfaces

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